MANHATTAN CITY MODEL
The Manhattan City Model is an accurate and complete three-dimensional data set covering the main part of the Borough of Manhattan, New York City NY.

The project is specified to cover the following area:
Applications

The Manhattan City Model is designed to serve as a “base model” for many purposes, such as

- Architecture
- City Planning
- Tourism
- Movies & Entertainment
- Simulation
- Arts

The textured version of the model will add another level of detail. It will make it a complete, fully featured virtual reality environment.

Accuracy

The City Model is based on the official tax blocks and on accurate building outlines. It is developed using multiple data sources including Orthoimagery, ground-level imagery, drawings, diagrams, and property databases.

Request

Requests for the model have to contain the following information

- The desired area, specified graphically (e.g. highlighted on a map)
- The desired 3d format (available: wavefront obj, dxf)
- For what will the model be used

The use of the model has the following restrictions:

- No commercial usage
- No redistribution in any way. This includes modified versions of the model. In this case, you are allowed only to redistribute the modifications, but not the base.
- If renderings, animations etc. are published, my name has to be published as well, together with the remark that I am the creator of the model

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